

FIG. 2.

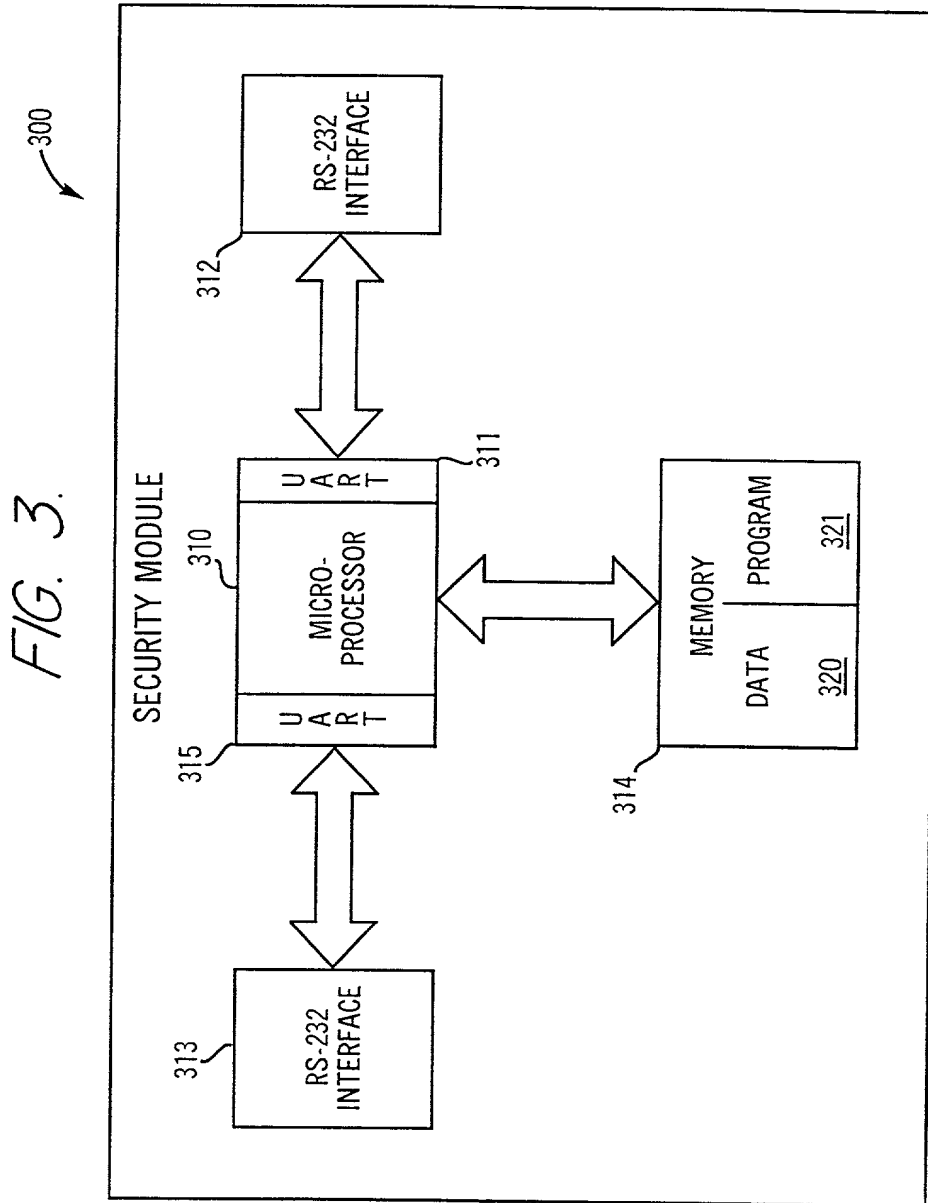


FIG. 4.

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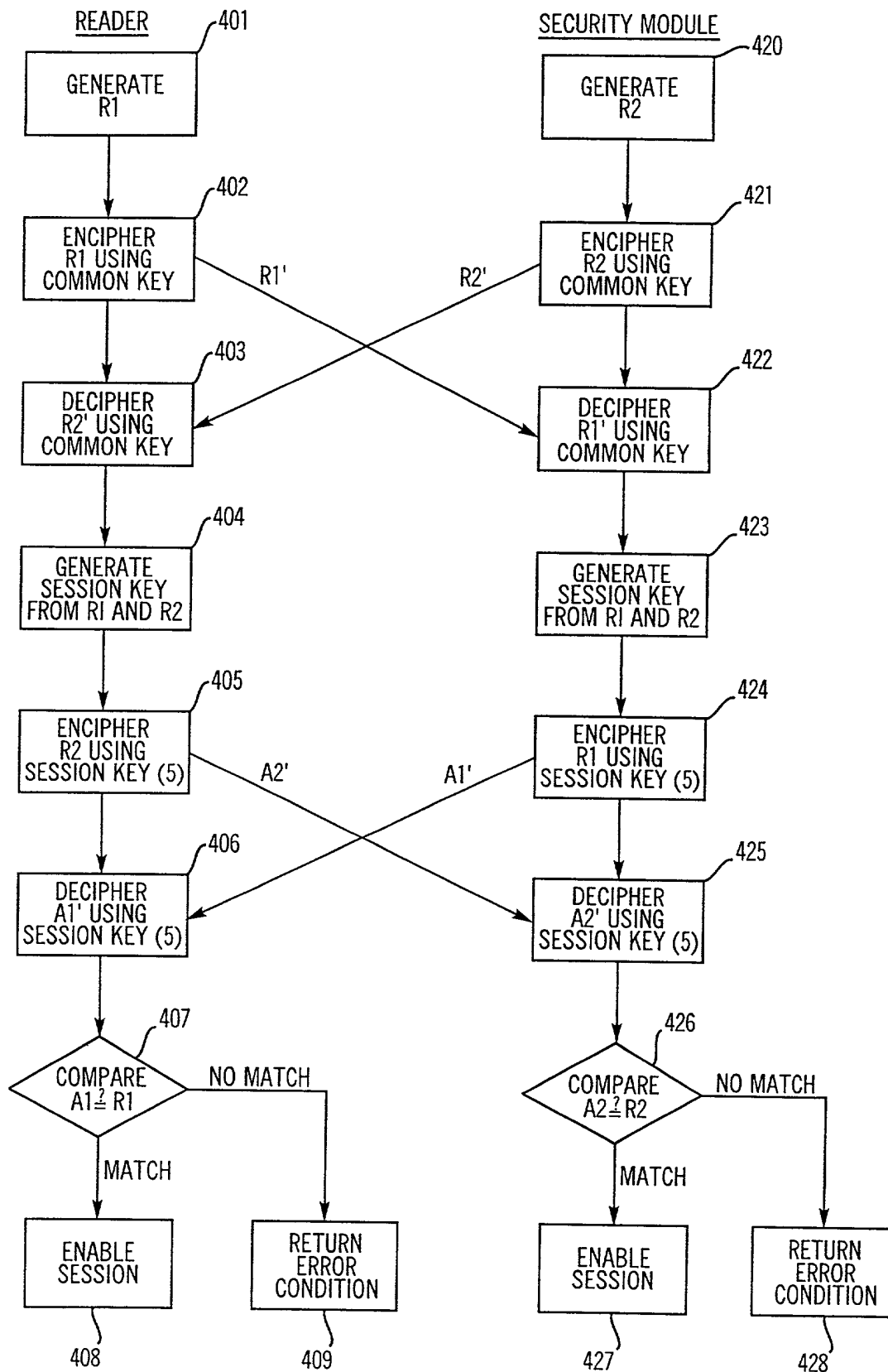


FIG. 5.

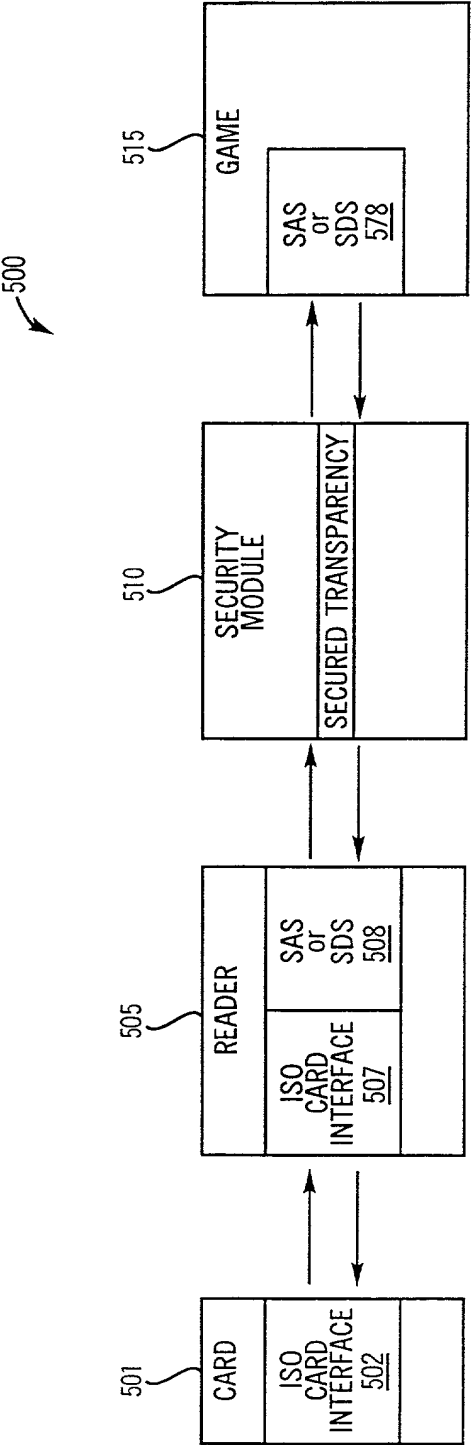


FIG. 6.

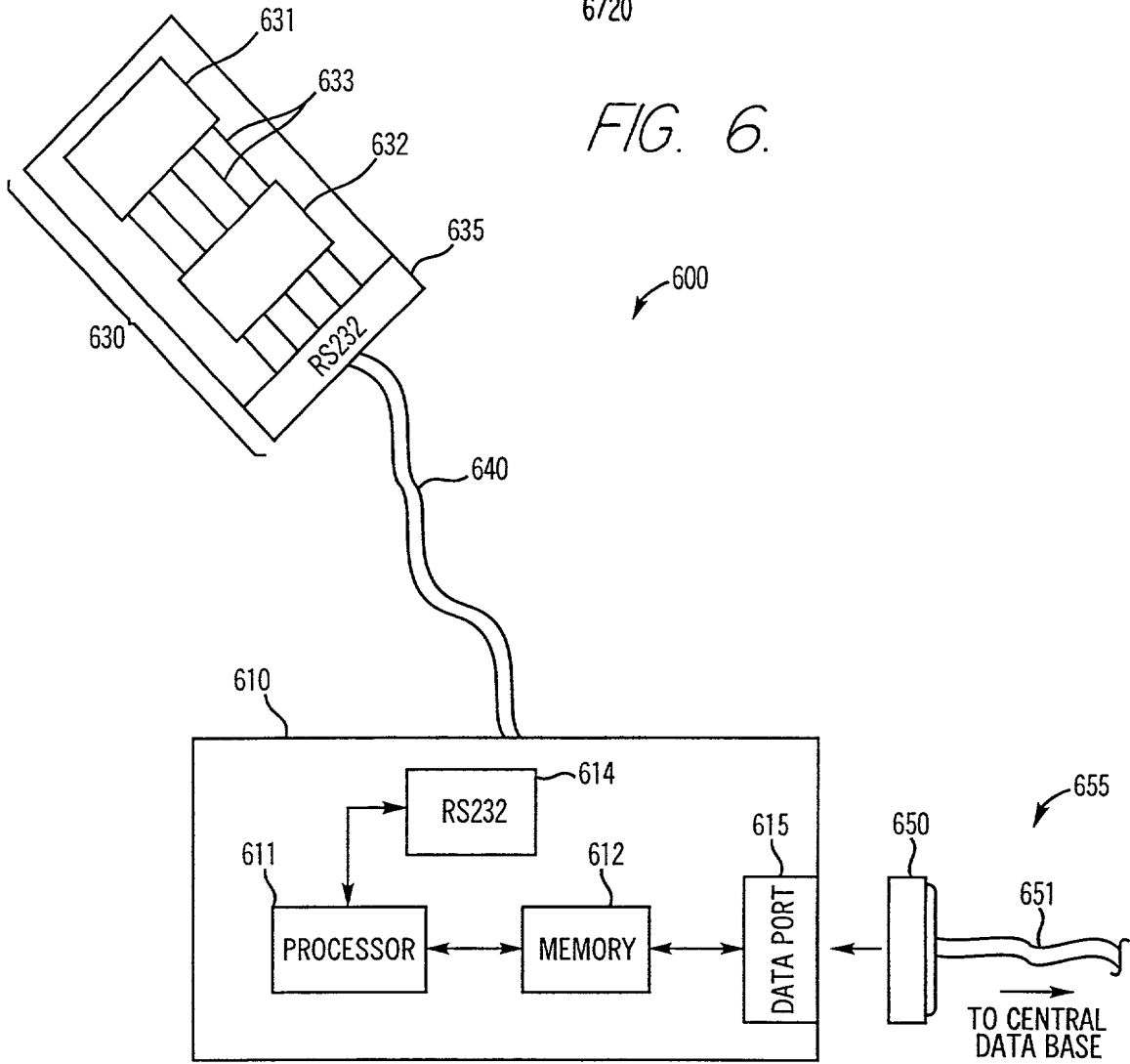


FIG. 7.

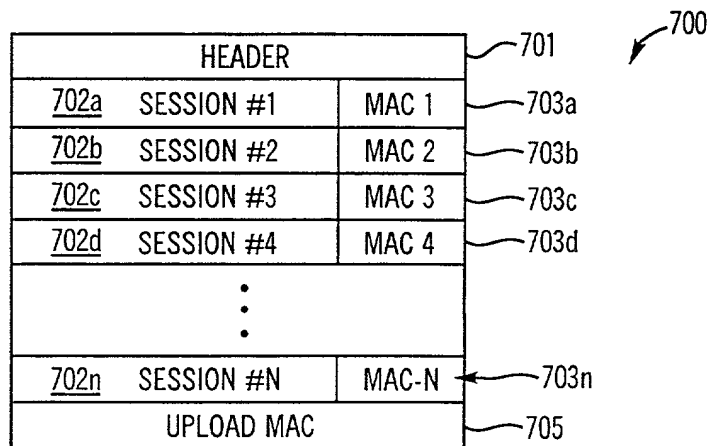
TRANSACTION LIST
RECORD FORMAT

FIG. 8A.

RECORD ID	MACHINE ID	READER ID	DENOM	TOTAL IN	TOTAL OUT	TOTAL PLYD	TOTAL WON	START DATE	START TIME	LAST DATE	LAST TIME	NUM SEQ.	MAC	TOTAL
801	802	803	804	805	806	807	808	809	810	811	812	813	814	815

FIG. 8B.

RECORD ID	CUMM IN	CUMM OUT	CUMM PLYD	CUMM WON	TOTAL
821	822	823	824	825	826

FIG. 8C.

RECORD ID	SESSION #	CARD #	TRAN TYPE	SESS IN	SESS OUT	SESS PLYD	SESS WON	PLAYER ID	OFFSET DATE	START TIME	DURATION	TOTAL
841	842	843	844	845	846	847	848	849	850	851	852	853

FIG. 8D.

RECORD ID	MACHINE ID	READER ID	NUM INCIDENTS	TOTAL
861	862	863	864	865

FIG. 8E.

RECORD ID	INC CODE	DATE	TIME	PROG. STATE	DATA
881	882	883	884	885	886

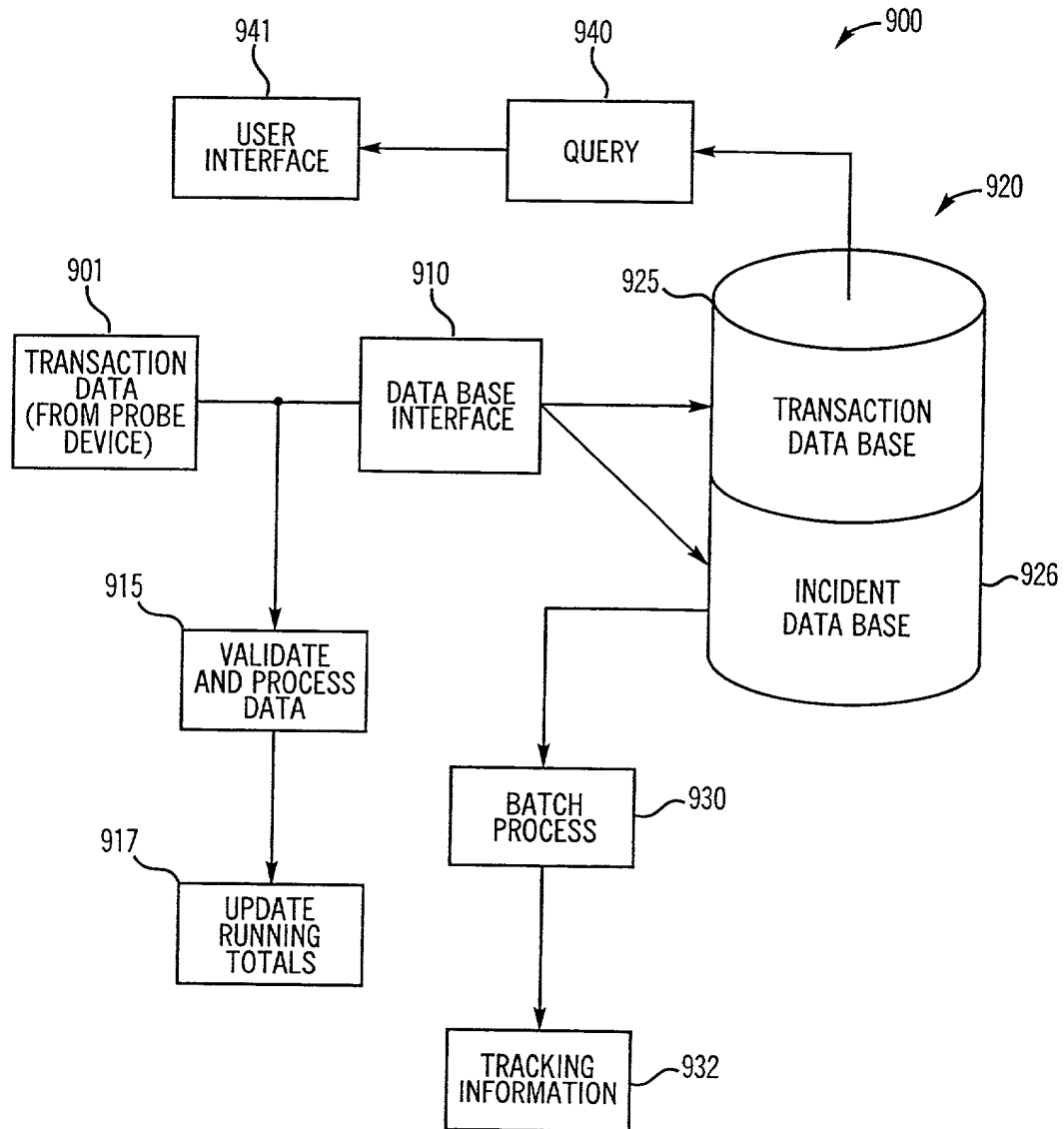


FIG. 9.

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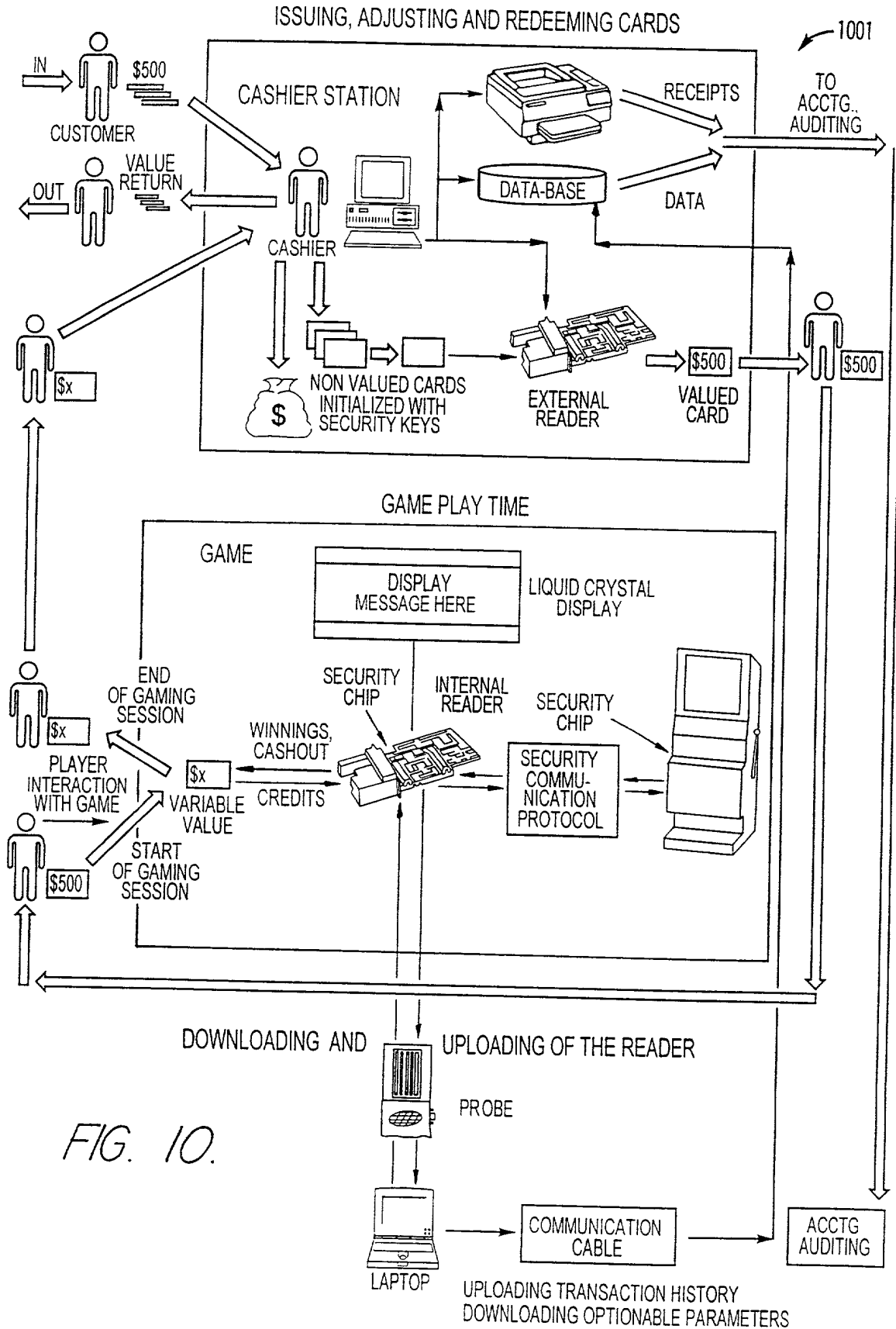
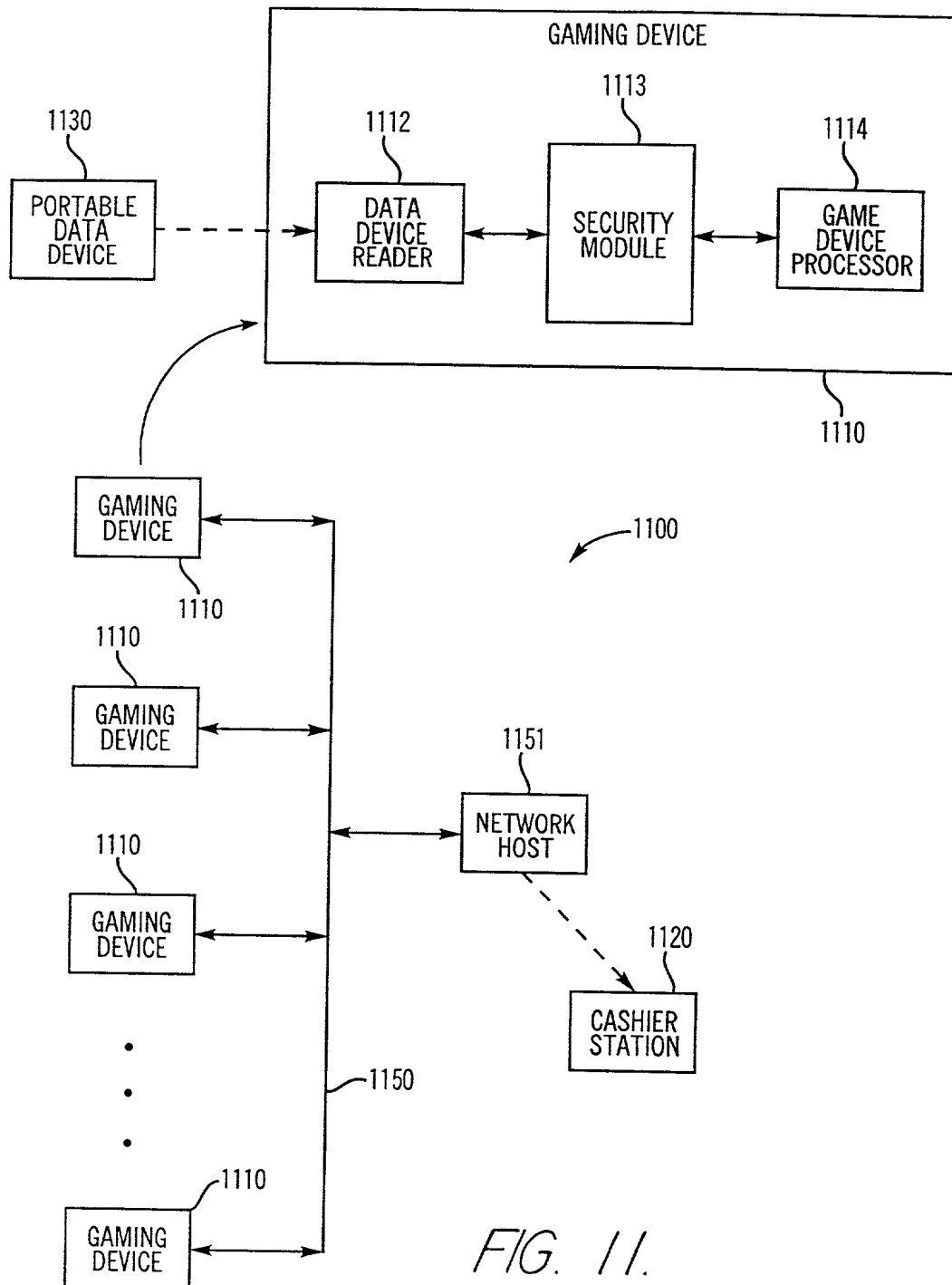


FIG. 10.



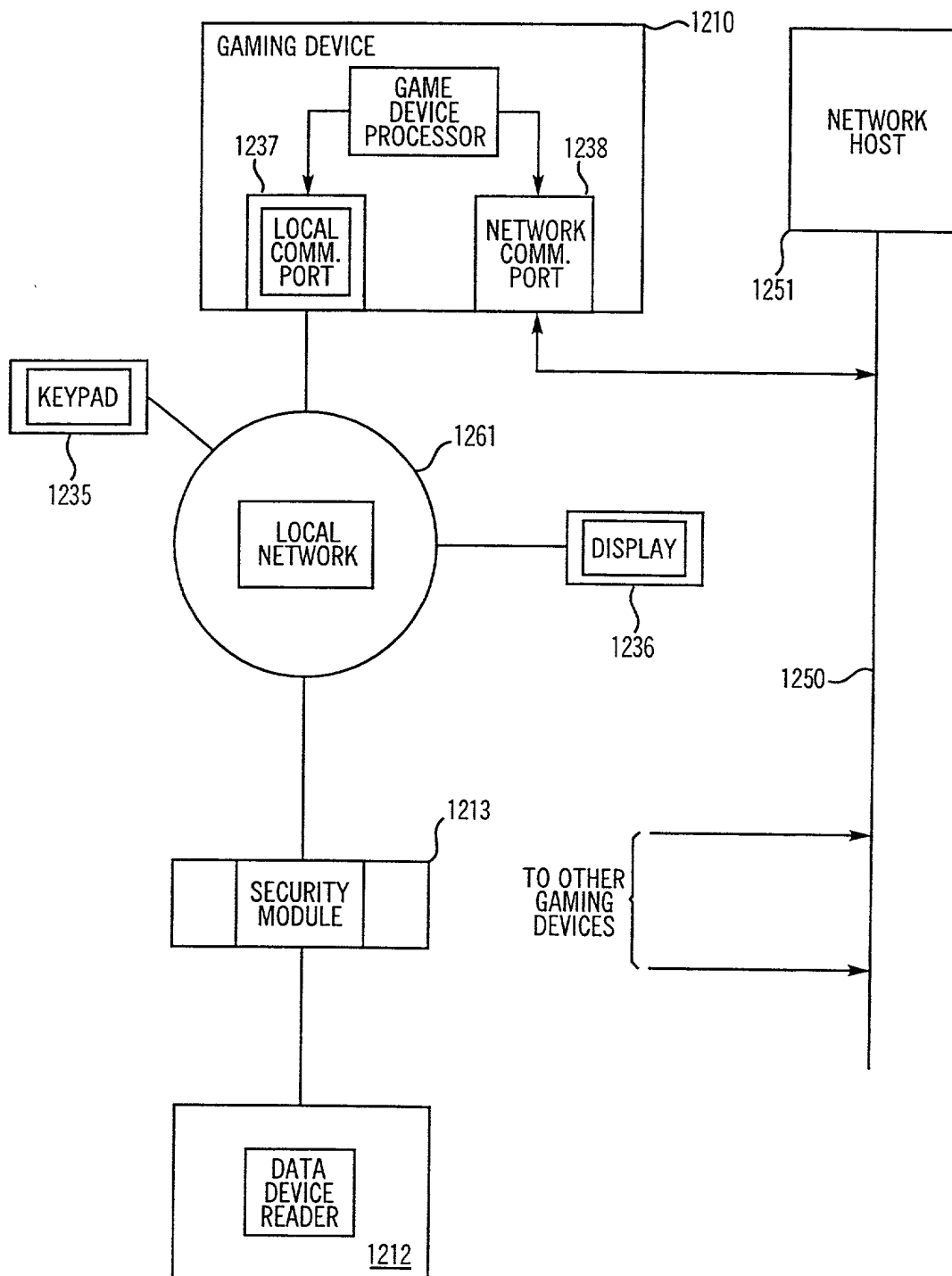
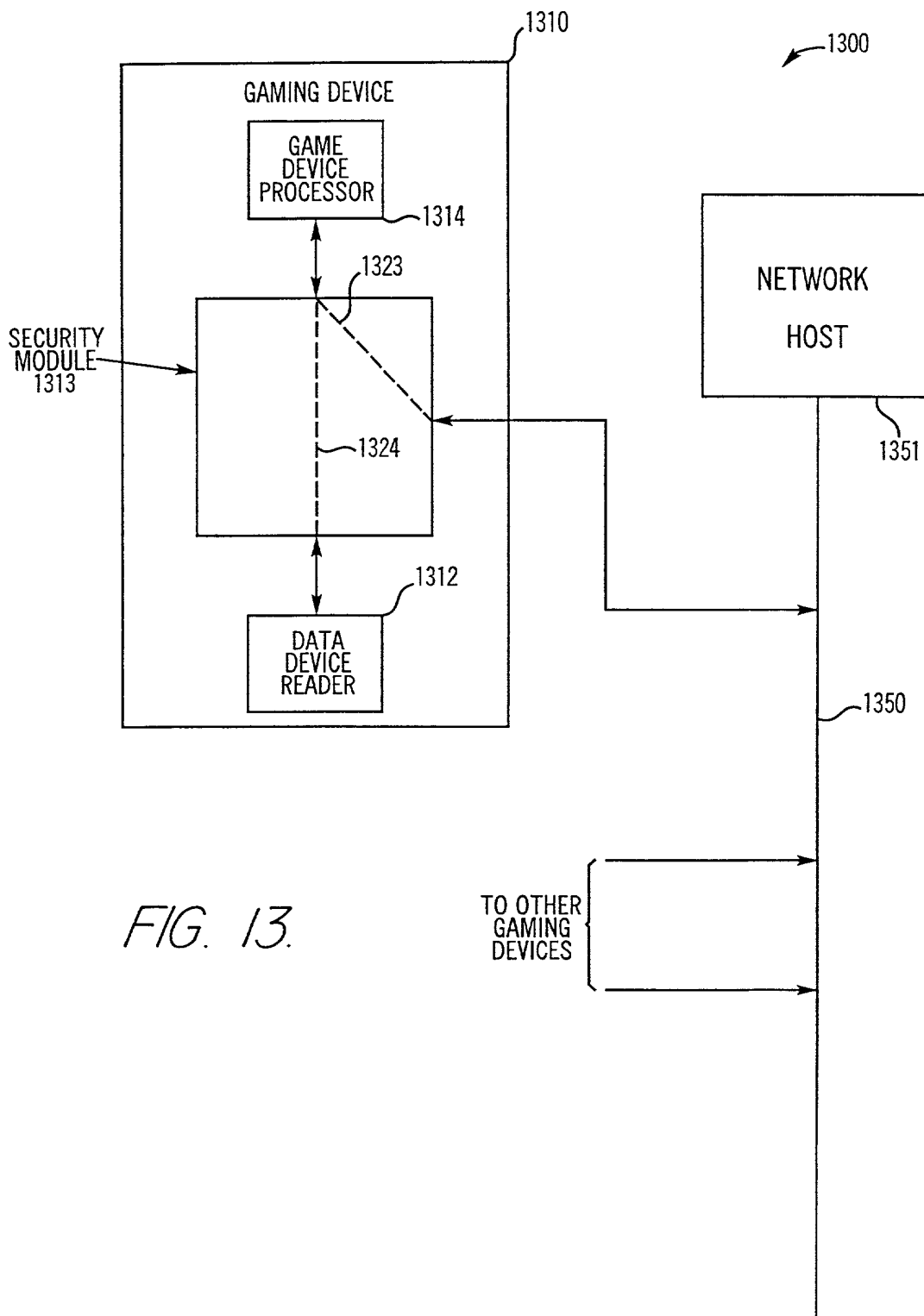


FIG. 12.



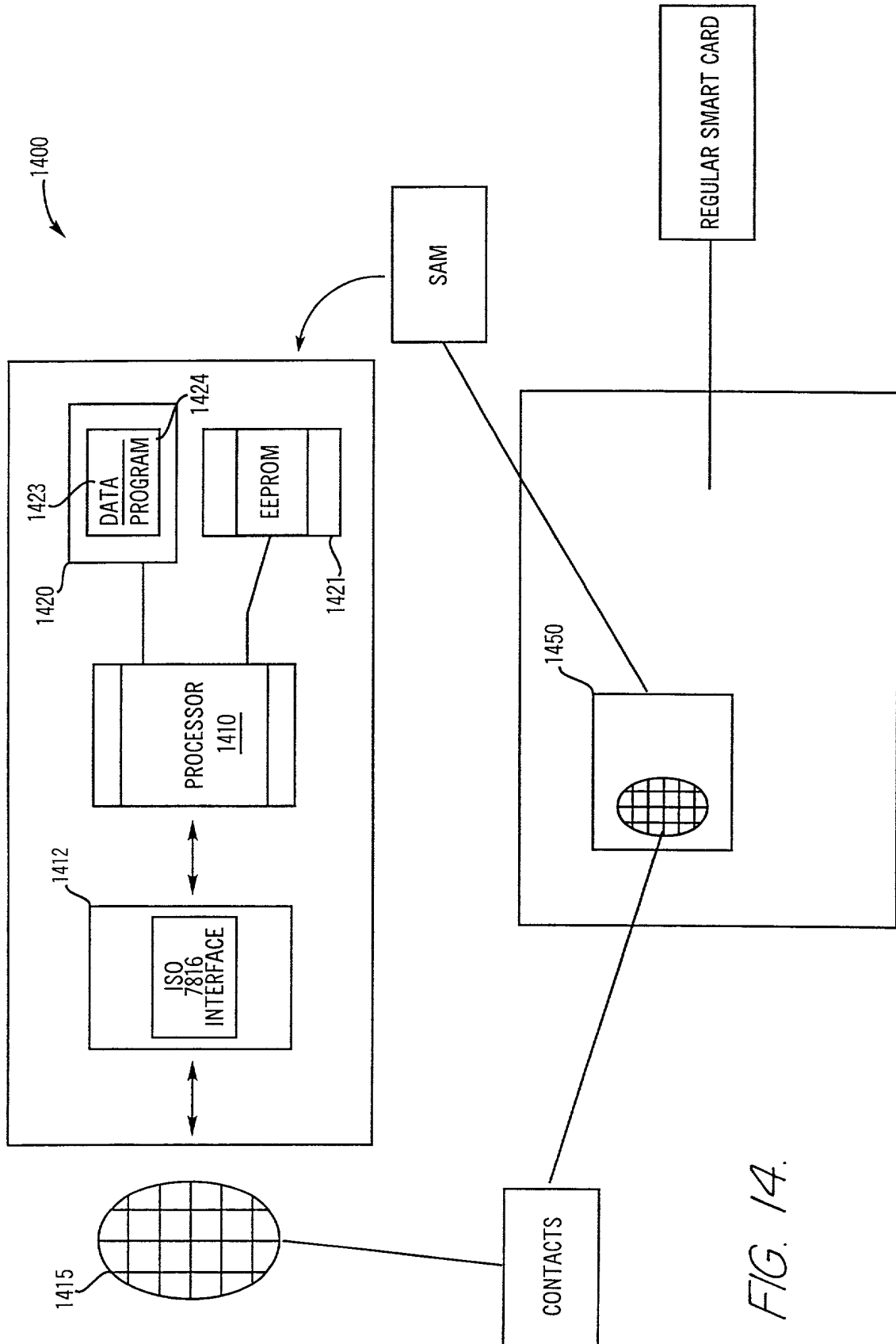
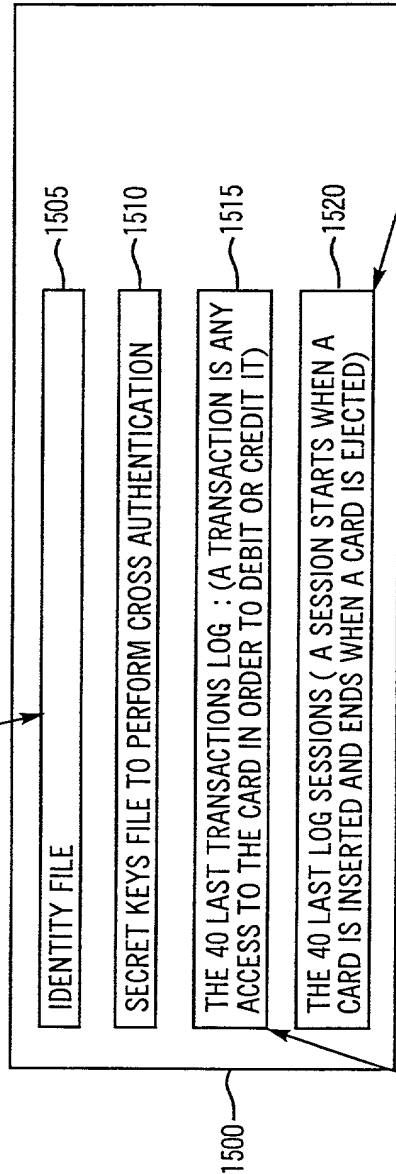


FIG. 14.

USER CARD MAPPING

PLAYER		ISSUE		EXP.		TITLE		LAST		MIDDLE		FIRST		RETAIN		CARD		CASINO		LANGUAGE	
FIELD	ID	DATE	DATE	DATE	DATE	ASC	ASC	NAME	ASC	INITIAL	ASC	NAME	ASC	VALUE	HEX	NUM	BCD	ID	BCD	ID	HEX
CODE	BCD	DATE	DATE	DATE	DATE	YY-MM-	YY-MM-														
	0--																				
FORMAT	999999	DD	DD	DD	DD																
BYTES	3	3	3	3	3	20	20	1	20	4	4	4	4	4	4	4	4	4	4	4	1



FIELD	SESSION	MACHINE	TRANSACTION	CARD	CUMM.	CUMM.	CUMM.
CODE	NUMBER	ID	TYPE	VALUE	OUT	PLAYED	WON
	HEX	HEX	HEX	HEX	HEX	HEX	HEX
	0--						
FORMAT	9999						
BYTES	2	4	2	4	4	4	4

FIELD	SESSION	MACHINE	TRANSACTION	CARD	CUMM.	CUMM.	CUMM.
CODE	NUMBER	ID	TYPE	VALUE	OUT	PLAYED	WON
	HEX	HEX	HEX	HEX	HEX	HEX	HEX
	0--						
FORMAT	9999						
BYTES	2	4	2	4	4	4	4

FIG. 15.

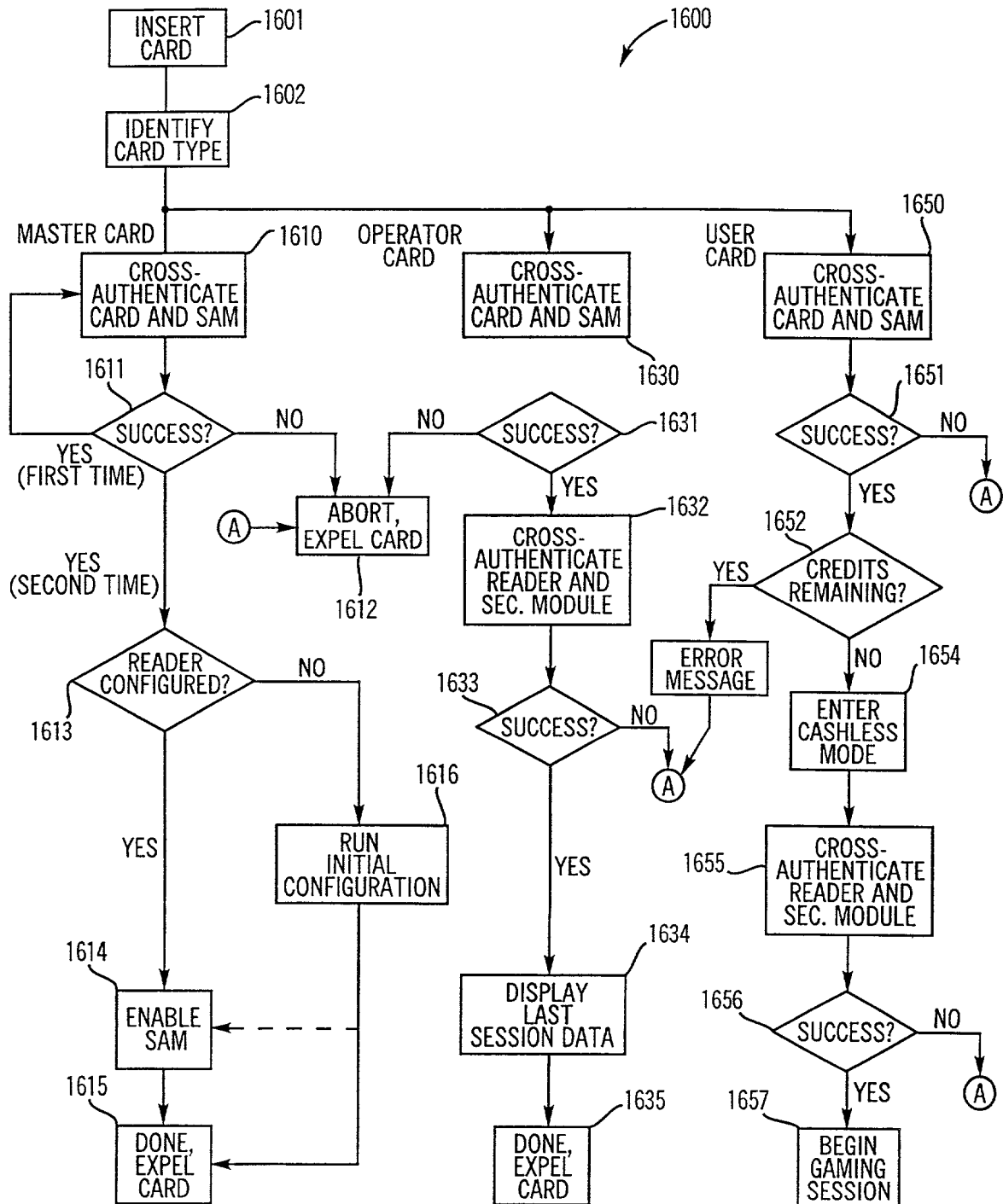


FIG. 16.

FIG. 17.

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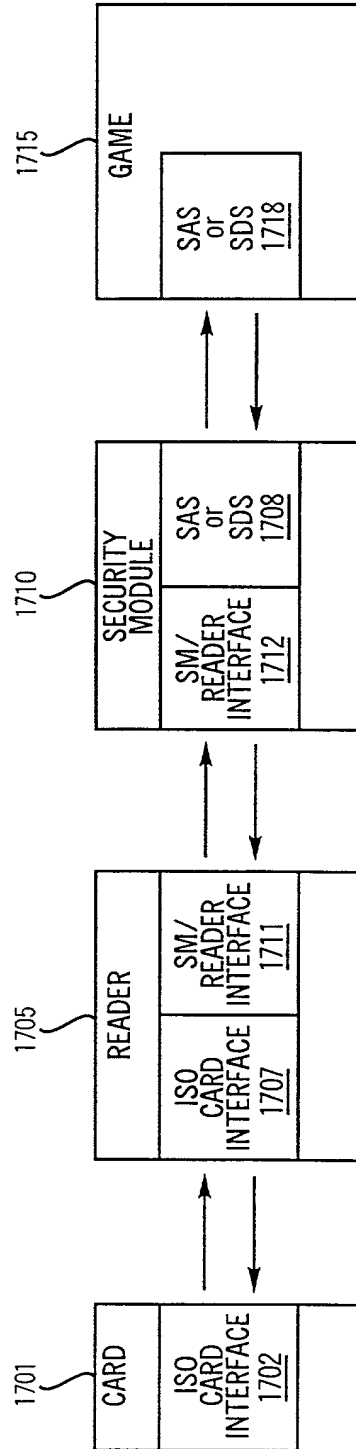
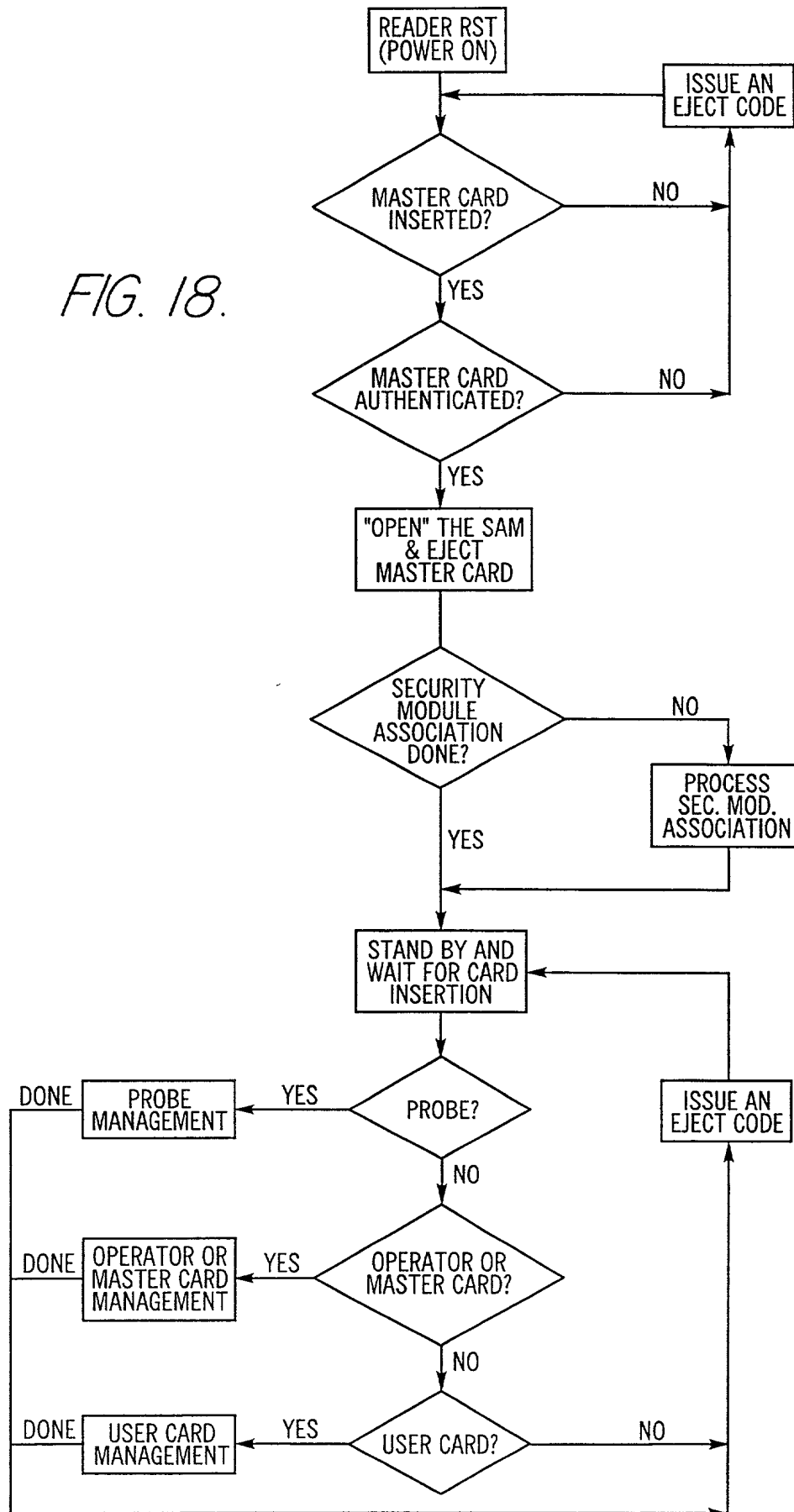


FIG. 18.



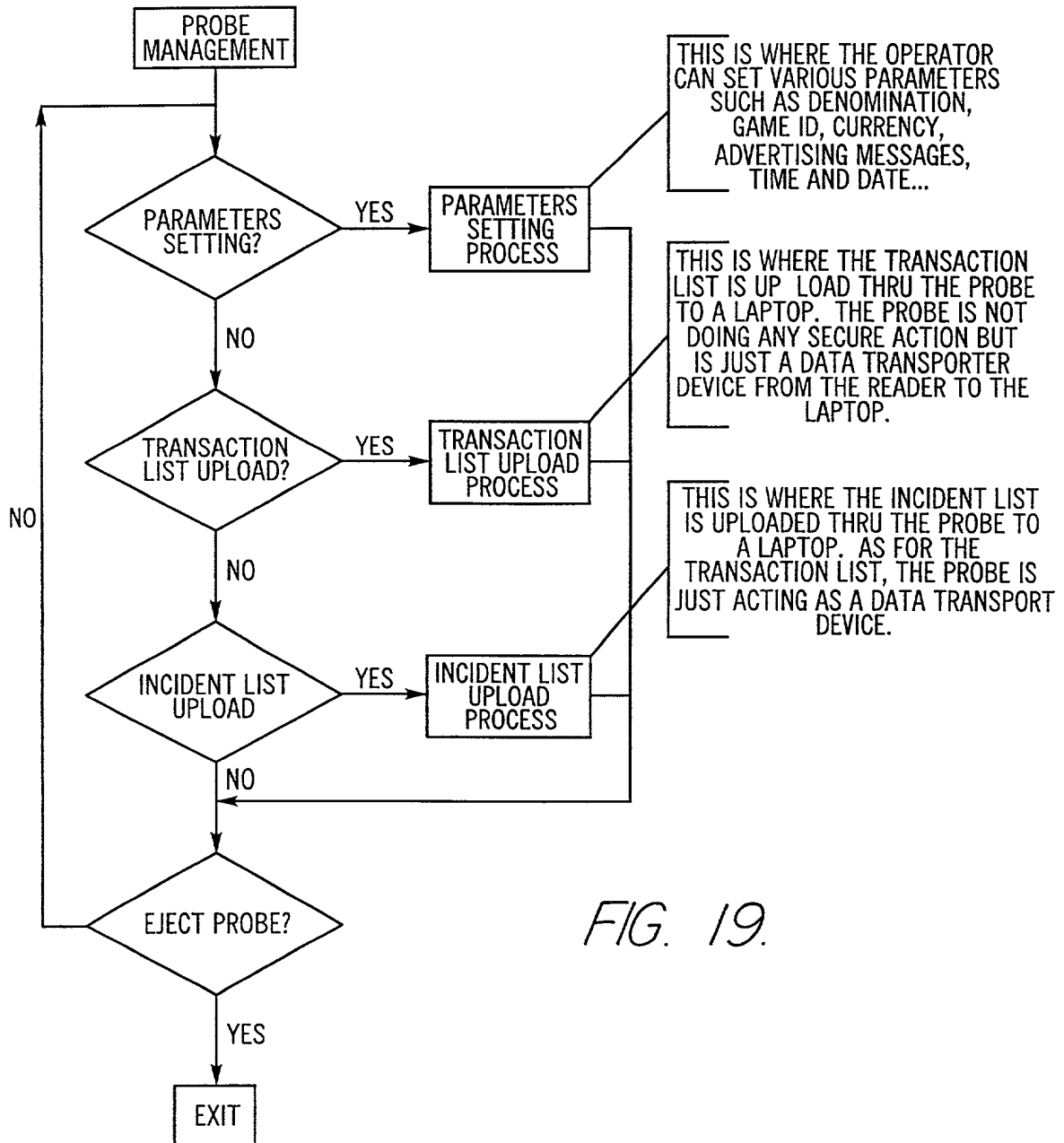


FIG. 19.

FIG. 20.

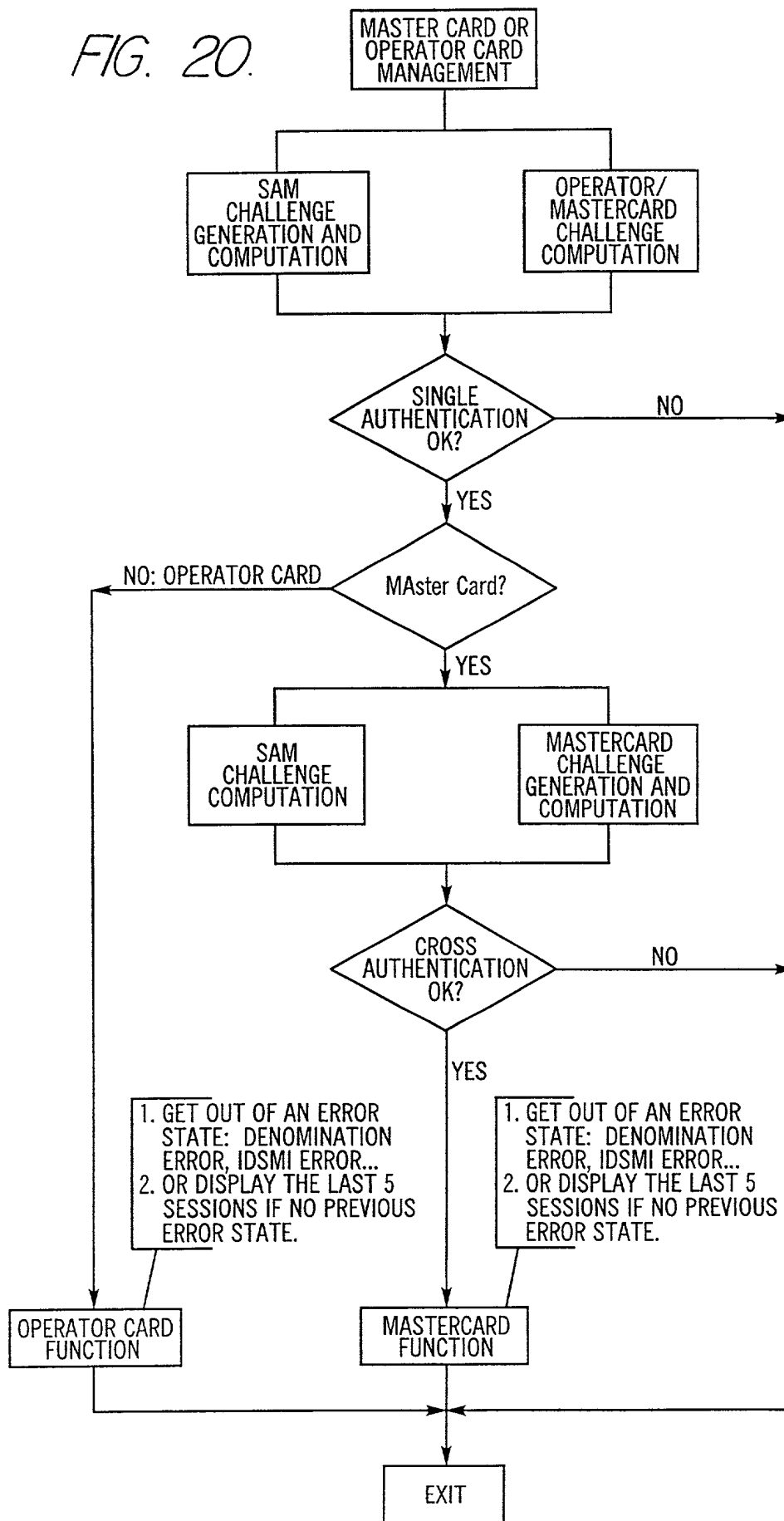


FIG. 21.

